



NJCAA WEEKLY NEWSLETTER



THE LEADER IN 2-YEAR COLLEGIATE ESPORTS



ANNUAL SIGN-UP FORM

All NJCAA members must fill out the Annual Sign-up Form to be eligible for competition registrations. This form gives the NJCAA National Office all of the information it needs to update member information...

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www.njcaaesports.org

SPRING 24 ALL ACADEMIC

The NJCAA is looking to highlight those who over achieve in their academic studies. Students who have achieved at least a 3.5 GPA during the Spring 2024 academic semester, meet all other NJCAA Student Eligibility requirements, and NJCAA...

[Read More...](#)

REGISTRATION COUNTDOWN

Countdown the days left in registration with us through the registration countdown page!

[Read More...](#)



ANNUAL SIGN-UP FORM

The time for institution's to renew membership and their annual sign-ups is here!

All NJCAAE members must fill out the [Annual Sign-up Form](#) to be eligible for competition registrations. This form gives the NJCAAE National Office all of the information it needs to update member information and contact the correct parties of each member institution. If an institution has not submitted a completed form by the listed due dates, they may not be eligible for Tier 1 or Tier 2 registrations.

Fall Due Dates

[T1 & T2 - 9/19/24](#)

Spring Due Dates

[\(Only if this wasn't finished in Fall\) T1 & T2 - 2/13/25](#)

**Registration
is open!**

SPRING 24 ALL ACADEMIC



The NJCAAE is looking to highlight those who over achieve in their academic studies. Students who have achieved at least a 3.5 GPA during the Spring 2024 academic semester, meet all other [NJCAAE Student Eligibility](#) requirements, and [NJCAAE Code of Conduct](#) requirements are eligible to be listed as an "All Academic Student" for the NJCAAE.

If you have students who meet these requirements, please fill out the [All Academic Form](#) by **September 13th 2024 at 11:59 pm** for them to be considered for All Academic prizing.

[NJCAAE All Academic Form](#)

REGISTRATION COUNTDOWN

Registration is open!

Keep up with the countdown to the end of registration on the NJCAA website!

**Tier 1
Premier
Series**

31 days
until registration
ends!

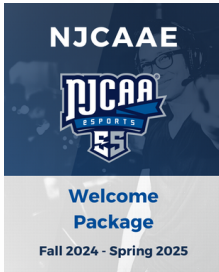
**Tier 2
Contender
Series**

31 days
until registration
ends!

**Tier 3
Open
Series**

Open
rolling enrolment
is now open!

WELCOME PACKAGE



If you're looking for any information on the upcoming year of NJCAA activity, look no further. The NJCAA Welcome Package houses a host of useful information NJCAA members may need throughout the membership year.

With schedules, dates, and links to what has already been planned for this year of NJCAA membership, the NJCAA Welcome Package is any institution's source of reliable information for the association.

[View it here...](#)

PROGRAM DEVELOPMENT

The NJCAA is excited to announce that it is the first and only association taking active steps to promote its member institution's esports program success! In an effort to assist in stabilization of member institution's esports program development, the NJCAA is taking steps to create professional development courses and materials that paid members will have access to.

[1. Introduction to Recruitment](#)

Successful recruiting efforts will lead to a program that not only positively impacts the institution as a whole, but the individuals who participate in any level of the esports program.

[Click here to learn more...](#)



ANNUAL MEETING

The NJCAA Opening Annual Meeting happened on Wednesday, August 14th! The current state of the association, major news, changes, adjustments, and more were all covered by the NJCAA National Office Staff.

[Click here to watch the meeting](#)

With a host of customization and gear options, CRIT will be able to provide institutions everything they'll need to represent their brand in a professionally. Learn more at critapparel.com!



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LIMITS ON CERTAIN LICENSED ITEMS MAY APPLY



JOIN ON DISCORD
TO GET STARTED



COMPETITION SCHEDULES

All NJCAAE members are able to find the competition schedules for current and upcoming seasons not only in the [NJCAAE Welcome Package](#), but also under each [tier page](#). Both the NJCAAE Welcome Package and tier pages can be found on the NJCAAE website.

Welcome Package

This package covers all of the information members need in hand for the start of the current year of NJCAAE membership!

[Click here to view...](#)

Competition Schedules

You can view the planned schedules for the current membership year here.

[Click here to view...](#)

COMPETITION CHANGES



As always, a number of changes have been implemented to keep up with the ever-changing environment within collegiate esports. Below are a few of the major changes that have been implemented through the NJCAAE Committees and National Office.

Round Robin Check-in Requirement:

No longer twenty-four (24) hours in advance.

No-shows:

One verified No-show in Tier 1 and Tier 2 competitions may lead to complete removal from the competition, and possibly further sanctions.

Tier 1 - Team Limitations:

Game titles with only two (2) players on a team are no longer limited to one (1) team for the Tier 1 - Premier Series. This means you can field as many teams as you'd like for Tier 1 competition for these game titles. Our suggestion is that each team you field in Tier 1 competition have at least one person filling a sub slot.

ARTICLE: GARRETT SHADDIX - COACH SPOTLIGHT

Garrett Shaddix (he/him), Esports Coordinator at Wichita State University Campus of Applied Sciences and Technology (WSU Tech), is anticipating a busy season ahead for the WSU Tech esports team.

Shaddix shared that the team had 30 students last semester and plans to add more during open tryouts on September 3rd. The upcoming season looks busy, with teams formed for Call of Duty (CoD) 4v4, Rocket League, Overwatch 2, and Rainbow Six Siege. There is also interest from a few students in starting a Valorant team this year with a plan to compete in solo titles.

"I believe we'll have a strong showing in Rocket League, CoD, and especially Rainbow Six Siege where we're returning four of five starters from a Spring 2024 National Championship squad," said Shaddix, "Lots of practice and VoD review of our opponents goes into competitions. I know our Rainbow Six Siege team put in almost triple the number of required practice hours per week before their NJCAA championship."

Shaddix has seen players from diverse backgrounds, each with their own unique stories. One student, in particular, stands out to him. This student joined the program last semester as part of the CoD team and quickly demonstrated exceptional skill, even when some of his teammates were not on the same level. The student volunteered to be the team captain and took on the responsibility of coaching his teammates throughout the season, which is something that Shaddix is especially proud of.

Shaddix has a background in video games, managing teams, and training adults. As a matter of fact, he was working for WSU Tech in another capacity when his current position became available.

"My personal experience with competitive teams is high school traditional sports. I'm a big proponent of the benefits of organized team sports for the individual and I find that with esports all of those benefits minus the physical aspect are there. On top of that, most of the young adults who come through the program are not typically from traditional sports so exposing them to these ideas is huge," said Shaddix.

Shaddix said he is excited to support as many young people as possible. Looking ahead, he is eager to continue expanding the team. When he first took over the program, it had a very narrow focus, and he was tasked with broadening its scope. At that time, the program had 14 students on three teams across three game titles. By the spring 2024 semester, Shaddix had grown the program to 30 students on six teams across five game titles. He has also worked to increase the program's visibility by adding and managing social media platforms, making the gaming hub more open and welcoming, and making recruiting trips to local high schools.

"I love the NJCAA for the fact that we face off against other two-year schools only. One of the biggest hurdles we face as a two-year school versus a four-year school is turnover. Often, we'll see a program that has a championship team and then the next season they don't even have a team for that game. Facing other two-year schools with the same issues is a huge benefit," said Shaddix.

When asked if he has any advice for young gamers, Shaddix emphasizes that there are plenty of opportunities in esports. While the professional esports scene has faced some challenges, esports at the middle school, high school, and college levels are continuing to grow. He points out that people are increasingly recognizing esports as a valuable avenue for students to help pay for college tuition or to get involved in team sports during their school years. Shaddix encourages students to pursue these opportunities, as they offer real value both for students and schools.



Did you know NJCAAE is a member institution driven association? This is primarily accomplished through committees. NJCAAE committees are manned by coaches, leads, administrators, and directors from member institutions. Learn more about the committees below!

Looking to send a proposal for the NJCAAE and committees to review?

[Send in a proposal form today!](#)

Game Title Subcommittees

Game Title Subcommittees advise on rules, expectations, and schedules for games the NJCAAE hosts activity for. Chairs of each subcommittee make up the NJCAAE Competition Committee.

[Submit interest today!](#)

Committees

The NJCAAE committees advise the NJCAAE National Office on proposals, rules, operations, and much more! We're currently looking for Athletic Directors, Deans, Administrators, and Decision Makers from institution's to join the Advisory Committee.

[Submit interest today!](#)

NJCAA ESPORTS

In 2019 the National Junior College Athletic Association formed NJCAA Esports to better serve their existing community of member institutions who wanted a competitive association focused on their unique needs and the groups they serve. To date, NJCAA Esports serves over 6,000 students and is working with over 230 institutions.

With a focus on breaking down barriers to entry for member colleges and their students, we have created the only association capable of thoroughly meeting the needs of 2-year and community colleges. The NJCAA Esports offers many program solutions through the association and our partners. These offerings range from program development, competition, media, broadcasting, gearing solutions, and much more!

View us online at
[njcaaesports.org!](https://njcaaesports.org)

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